



I'm not robot



Continue

How to breed rare deedee in my singing monsters

How to breed the deedee monster:Using this guide will help you get the deedee faster than simply trying combinations. Breeding the deedee in My Singing Monsters can be a bit difficult if you don't know which two monsters to combine. This page shows you all the possible combinations required to breed the deedee you're looking for.Quibble and Furcorn can breed the deedee monster.Dandidoo and maw can breed the deedee monster.Pango and oaktopus can breed the deedee monster.Sponge and mammoth can breed the deedee monster.Thumpies and toe jammer can breed the deedee monster.Congle and potbelly can breed the deedee monster.Bowgart and tweedle can breed the deedee monster.Remember to get your 5 FREE diamonds!Deedee egg:Deedee icon:The deedee lives here:Gold IslandGold IslandShugabush IslandDeedee is used in these combinations:+=Deedee and thumpies can breed the yool monster.+ =Shugabush and deedee can breed the shugavox monster.+ =Deedee and congle can breed the grumpyre monster.+ =Deedee and bowgart can breed the grumpyre monster.+ =Deedee and sponge can breed the grumpyre monster.+ =Deedee and thumpies can breed the grumpyre monster.Boost earnings by placing decorations!If you want to boost your deedee's earnings, we also show you the decorations and monsters you need to place near your deedee in order to obtain the 25-50-75-100% earning bonus.The deedee likes these decorations:Flney TreeSqueed StatueLeafy Sea DragonZuffle TreeThe deedee likes these monsters:How do I breed ethereal monsters:Ethereal monsters are harder to breed, as you also need to be lucky in order to breed an ethereal monster. If you don't get it right the first time, try again. Ethereal monsters have a success rate of about 10% so expect to give a few tries.Check out the other monsters!This page shows you how to breed the deedee monster, but if you are looking for other breeding combinations for the other monsters in My Singing Monsters , take a look at the complete monster breeding guide. 150 Shugabush:700 220,000 110,000 Rare Epic Rare Deedee Epic Deedee Dawn of Fire Composer Deedee Deedee " The Deedee, attuned to the beat of the Earth, pulls together multiple elements to produce a complex beat. A tireless, energetic performer, it keeps all the Monsters dancing. " Description The Deedee is a light blue gorilla-like Monster with puffy lavender fingers and a speaker on its head. Its fur makes it look like it has a beard. Its ears are covered by its headphones. Deedee plays on eleven ice blocks like they are a launchpad, like a DJ does, hence the name "Deedee." Its eyes are green and it has two mini-fridges as speakers. Deedee does not have legs.[1] During the times when the Deedee is idle, it will occasionally touch its headphones as it moves its head back and forth to the tempo of the music. Song Audio sample: Instrument: Synthesized drum kit, akin to a DJ. The Deedee's contribution to an island's song is heavily rhythmic, similar in sound to the electronic beats of a DJ. Using an anatomically built-in amplification system, it strikes a series of ice blocks to produce its beats. On Gold Island, the Deedee's song consists of a melodic series of electronic tones. Breeding The Deedee can be bred using monsters that combine to provide all the elements Air, Plant, Water and Cold without repeating any. The following pairs of 2-element monsters can be used to breed a Deedee: + Dandidoo and Maw + Quibble and Furcorn + Pango and Oaktopus However, the combination of a 3-element with 1-element monster has a higher rate of success: Of these,Thumpies+Toe Jammer is the best combination, as it has the lowest average breeding times in case of breeding failure. Sponge + Mammoth is a close second. There is also a small chance of producing a Deedee from a failed breeding attempt, using a Deedee and a non-Single Element Monster (including Shugabush on Shugabush Island). Like all Quad Element Monsters, Deedees are hard to breed and these combinations may result in a parent monster as offspring instead. However, if you are fortunate enough to already possess both a Deedee and a Rare Deedee, the two can be bred together to create another Deedee with a 100% success rate. On Shugabush Island, the Deedee can either be bred, purchased with diamonds or teleported from Cold Island (not Gold Island) once it reaches level 15. The Rare version of any monster can be used for breeding instead of the common version. Earning Rate and Maximum Income Earning rate is in coins per hour and depends on Happiness % (Likes increase Happiness), also each monster has a limit to how much income it can hold at a time. Increasing the monster's level increases the limit. Level Per Minute Maximum 0% Happiness 25% Happiness 50% Happiness 75% Happiness 100% Happiness 1 10 12 15 17 20 17,280 2 16 20 24 28 32 27,648 3 24 30 36 42 48 41,472 4 32 40 48 56 64 55,296 5 40 50 60 70 80 69,120 6 48 60 72 84 96 82,944 7 56 70 84 98 112 96,768 8 64 80 96 112 128 110,592 9 72 90 108 126 144 124,416 10 80 100 120 140 160 138,240 11 88 110 132 154 176 152,064 12 96 120 144 168 192 165,888 13 104 130 156 182 208 179,712 14 112 140 168 196 224 193,536 15 120 150 180 210 240 207,360 16 126 157 189 220 252 217,728 17 131 163 196 229 262 226,437 18 134 167 201 234 268 233,230 19 137 171 205 239 274 237,894 20 139 173 208 243 278 240,273 Feeding Monsters Each monster needs to be fed four times before it reaches the next level. Increasing the monster's level increases the coins earned per minute, as well as the maximum coins earned. The food per level table: Level Food Per Feeding x4 Food to Level Up Total food to reach this Level 1 15 60 - 2 30 120 60 3 60 240 180 4 120 480 420 5 240 960 900 6 480 1,920 1,860 7 960 3,840 3,780 8 1,920 7,680 7,620 9 3,840 15,360 10 7,680 30,720 30,660 11 15,360 61,440 61,380 12 30,720 122,880 122,820 13 61,440 245,760 245,700 14 122,880 491,520 491,460 15 184,320 737,280 982,980 16 276,480 1,105,920 1,720,260 17 414,720 1,658,880 2,826,180 18 622,080 2,488,320 4,485,060 19 933,120 3,732,480 6,973,380 20 - - 10,705,860 More info can be found in the Feeding article. Likes Every monster has different things that they like. For every unique object that they like that's placed near the monster, the monster's happiness will increase by 25%. Placing more than one of the same liked item near a monster will still only increase its happiness by 25%. If there's a Unity Tree on the island, items don't need to be near the monsters. Below are the things liked by Deedee: See the Likes page to view a complete list of all monsters' likes. Used in Breeding Wublin Egg Consumption While trying to breed other monsters (particularly monsters with a very low chance of breeding), the following Wublins can be used to "dispose of" Deedee eggs immediately instead of putting them into a Nursery and having that Nursery not be available. Monster Egg Wublin 1 Wublin 2 Wublin 3 Wublin 4 Wublin 5 Wublin 6 Wublin 7 Deedee Astropod Blipsqueak Creepuscule Dwumrohl Thwok Whajje Zauker 5 eggs 4 eggs 5 eggs 3 eggs 1 egg 7 eggs 2 eggs Note that bred monster eggs can only be "disposed of" into inactive Wublin statues; active Wublins do not accept monster eggs. Also note that inactive Wublin statues to which you have already disposed the number of Deedee eggs that Wublin accepts, will no longer be available as a "recycle bin" for such eggs. Celestial Egg Consumption While trying to breed other Monsters (particularly Monsters with a very low chance of breeding), the following Celestials can be used to "dispose of" Deedee eggs immediately instead of putting them into a Nursery and having that Nursery not be available. Monster Egg Celestial 1 Celestial 2 Celestial 3 Deedee Glaishur Loodvigg Galvana 4 eggs 2 eggs 1 egg Note that bred Monster eggs can only be "disposed of" into inactive Celestial statues; active Celestials do not accept Monster eggs. Also note that inactive Celestial statues to which you have already disposed the number of Deedee eggs that Celestial accepts, will no longer be available as a "recycle bin" for such eggs. Strategy To see how efficient Deedee is at generating resources compared to other monsters check: Cold Island, Shugabush Island Name Origin The name "Deedee" is probably a portmanteau of "deejay" (which is basically another word for a DJ) and "Fridge", with the speakers being fridges. Possible Monster Names To see all possible names for Deedee, see Monster Names. Costumes Main article: Costumes? Yay On December 20, 2012, the Deedee dressed up with a Canadian feel, with what appears to be a hockey jersey and a warm hat with earflaps. Its speakers were changed to have a Christmas tree on them. The Deedee wore this outfit for the 2013 and 2014 seasons. Notes The glitch relating to the release of the Rare Deedee on 26th March 2015 Deedee as seen in the FAQ page The Deedee was originally called a "ChilleX", which probably combines the words "chill" and "Skrillex". However, as a reference to this name, one of the Deedee's default names is "Skrillex". In Shugabush Island Deedee's snow is gone. This is likely because as Shugabush's bio states, Shugabush Island has a warm climate. This however begs the question how Deedee still has its ice blocks. This wasn't the case though before Rare Deedee released, due to the snow originally being part of the speaker sprite. The Deedee is the only Quad Element Monster in the original game that is available in more than one island (not including Gold, Tribal or The Collosingum). Apparently, Deedee earwax can be used to dye things blue. This is taken from the description of the Blue Bubblerite Path, and is also mentioned in the description of the Shugavox. In the My Mammoth trailer, Deedee's song can be heard. This is the same with Quibble. The Deedee and Fa are the only monsters whose names can be spelled with only the musical alphabet (from A to G). On March 26th, 2015, when playing its ice blocks on Shugabush Island, the Deedee's hands turned blue at approximately where the wrist would be. Additionally, the fingernails became golden. This "effect" lasted only about a day, and was probably a glitch related to the release of the Rare Deedee on March 27th. The Deedee has a sound on Gold Island that appears more different than any other island in the game. Instead of drum programming, it handles some synth leads. If you look closely to its rare counterpart at Gold Island in the original game, this will reference My Singing Monsters: Composer, where this sound shares a similar timbre to that for the Rare Deedee. This was reused for Rare Deedee in My Singing Monsters: Composer. The Deedee's bio says "attuned to the beat of the Earth," despite the fact it doesn't have the Earth element. "Attuned" however means being aware, so it makes sense. According to My Singing Monsters, the Deedee doesn't have legs, and instead walks on it's knuckles, like a gorilla in the Human World. Before it was confirmed, fans noticed it by editing the Deedee to remove its ice block board. One of it's nicknames, Somerville, is also a station in the Raritan Valley Line A full body shot of Deedee showing that they do not have legs. Before version 1.1.4, Deedee was addressed as a he in it's bio. This was corrected by he being changed to it. 1 1 day, 6 hours, 30 minutes 22 hours, 52 minutes, 30 seconds 200 Shugabush:875 5,000 220,000 110,000 Common Epic Deedee Epic Deedee Composer Rare Deedee MSM Bio: " Rare Deedees are so handy! They've got a knack for invention, and relish every opportunity to take something apart and put back together again in a completely different way. Miraculously, the objects they recraft still work, even after reassembly! Such is the case with their state-of-the-art gilded amp sets, which blast out beats just as well as common Deedees' regular iceboomboxes. Just goes to show that there's more than one way to skin a Stritch. " Description The Rare Deedee has blue fur, rather than cyan fur of common Deedees. Its boomboxes are made of colored ice blocks, and its speakers are actual speakers. Its headphones are a lot more advanced than the common Deedee's, and are possibly embedded in the monster's head. A close examination shows that its fingernails are golden, its fingers stay the same color though. Song See Deedee. Breeding The Rare Deedee has the same breeding combinations as the common Deedee, using monsters that combine to provide all the elements Air, Plant, Water and Cold without repeating any element. The following pairs of 2-element monsters can be used to breed a Rare Deedee: + Dandidoo and Maw + Quibble and Furcorn + Pango and Oaktopus However, the combination of a 3-element with 1-element monster has a higher rate of success for getting a Deedee instead of one of the parents as the outcome: Of these, Thumpies+Toe Jammer is the best combinations, as it has the lowest average breeding times in case of breeding failure. On Shugabush Island, the Deedee can either be bred, purchased with diamonds or teleported from Cold Island (not Gold Island) once it reaches level 15. There is also a small chance of producing a Deedee or Rare Deedee from a failed breeding attempt, using a Deedee and a non-Single Element Monsters (including Shugabush on Shugabush Island). The Rare version of any monster can be used for breeding instead of the common version. In addition, it is possible to breed a Rare Deedee and a regular Deedee together. The outcome will always be a Deedee, and if a Rare Deedee is available at that time, it may result from this combination. Availability For a list of when this monster has been available, see: Breeding Availability Rare Deedee, like all Rare Naturals and Fire Monsters are only available for breeding and buying some of the time during special events. Examples of such events: All monsters that appear on a certain Island. All monsters with a specific element All monsters with a specific theme. A seemingly random selection of a handful of Monsters. In particular, they are likely to appear during Special Occasions. Earning Rate and Maximum Income Earning rate is in coins per hour and depends on Happiness % (Likes increase Happiness), also each monster has a limit to how much income it can hold at a time. Increasing the monster's level increases the limit. Level Per Minute Maximum 0% Happiness 25% Happiness 50% Happiness 75% Happiness 100% Happiness 1 12 15 18 21 24 21,600 2 20 25 30 35 40 34,560 3 30 37 45 52 60 51,840 4 40 50 60 70 80 69,120 5 50 62 75 87 100 86,400 6 60 75 90 105 120 103,680 7 70 87 105 122 140 120,960 8 80 100 120 140 160 138,240 9 90 112 135 157 180 155,520 10 100 125 150 175 200 172,800 11 110 137 165 192 220 190,080 12 120 150 180 210 240 207,360 13 130 162 195 227 260 224,640 14 140 175 210 245 280 241,920 15 150 187 225 262 300 259,200 16 157 196 235 274 314 272,160 17 163 203 244 285 326 283,046 18 168 210 252 294 336 291,537 19 172 215 258 301 344 297,368 20 173 216 259 302 346 300,342 Feeding Monsters Each monster needs to be fed four times before it reaches the next level. Increasing the monster's level increases the coins earned per minute, as well as the maximum coins earned. The food per level table: Level Food Per Feeding x4 Food to Level Up Total food to reach this Level 1 15 60 - 2 30 120 60 3 60 240 180 4 120 480 420 5 240 960 900 6 480 1,920 1,860 7 960 3,840 3,780 8 1,920 7,680 7,620 9 3,840 15,360 10 7,680 30,720 30,660 11 15,360 61,440 61,380 12 30,720 122,880 122,820 13 61,440 245,760 245,700 14 122,880 491,520 491,460 15 184,320 737,280 982,980 16 276,480 1,105,920 1,720,260 17 414,720 1,658,880 2,826,180 18 622,080 2,488,320 4,485,060 19 933,120 3,732,480 6,973,380 20 - - 10,705,860 More info can be found in the Feeding article. Likes Every monster has different things that they like. For every unique object that they like that's placed near the monster, the monster's happiness will increase by 25%. Placing more than one of the same liked item near a monster will still only increase its happiness by 25%. If there's a Unity Tree on the island, items don't need to be near the monsters. Below are the things liked by Rare Deedee: See the Likes page to view a complete list of all monsters' likes. Used in Breeding See Deedee. Strategy To see how efficient Rare Deedee is at generating resources compared to other monsters check: Cold Island, Shugabush Island Name Origin See Deedee. Possible Monster Names To see all possible names for Rare Deedee, see Monster Names. Notes Alternate artwork Like the Rare Entrat, it was released after a Rares Reprise. Unlike the Rare Entrat, the Rare Deedee had a teaser. This teaser was mentioned on this link. Rare Deedee is the second Rare quad-element monster released. When it was released, it's hands were purple. The Rare Deedee makes Shugabush Island the first island to complete its collection of Rare Monsters, excepting the Single-Element Rares. The Rare Quibble also has a rainbow-colored keyboard instead of a monochromatic one. A part of its description reads "It just goes to show, there's more than one way to skin a stritch!". One of Rare Deedee's likes is the Stritch Skin. There is some Rare Research for the Rare Deedee. It states that "The Rare Deedee uses fruit juices and other plant extracts to dye the icy blocks of its special soundboard." Link. Rare Deedee is confirmed to have no legs or feet. Link to an example.

84080916329.pdf
what do you mean by cloud 9
21747936156.pdf
1100468286.pdf
74004682748.pdf
160a8c6f5a0a2a---17294760844.pdf
nobijnavisahawikavufet.pdf
catmint good for cats
kabir singh mp3 songs download sensongs
15492243052.pdf
does bowel cancer bleed
how to analyse a budget report
europe after ww1 map worksheet
cottage cheese histamine
like charges repel law
love me like you do ellie goulding chords
perfect answers to job interview questions
nba 2k20 mobile apk download
48955027935.pdf